Calmy Huang

Industrial Designer & UI/UX Designer

Phone: +1 585 732 8528

Portfolio: www.calmyjmh.com

E-mail: jh6046@rit.edu

EDUCATION

Rochester Institute of Technology

MFA - Industrial Design Program

Rochester, NY | Class of 2020 GPA: 3.71

Tianjin University

BE - Industrial Design Program

Tianjin, CN | Class of 2016 GPA: 3.65

Tunghai University

Exchange Program - Industrial Design

Taiwan, CN | 2015 Fall GPA: 4.00

Georgia Institute of Technology

Summer Program

Atlanta, GA | 2014 Summer GPA: 4.00

SKILLS

Design Research Storyboarding Sketch Illustration

3D Modeling Rapid Prototyping

Mix Media Rendering User Testing Wireframing Diagraming

TOOLS

Rhino Sketchbook SolidWorks Adobe XD

Keyshot Adobe After Effect

Fusion 360 HTML 5/CSS

Adobe Photoshop Sketch
Adobe Illustrator JavaScript

Adobe Indesign Balsamiq wireframes

AWARDS

Lexus Design Award 2021 Shortlist Entry Lexus, 2021

Nationwide Watch Design Contest Silver Winner Tianjin Seagull Watch Group, 2015

Outstanding Student Leader

Tianjin University, 2014 & 2015

EXPERIENCE

March 2021 - Present

Raycon Global - New York, NY

Product Designer

-Product Development:

Focus on products CMF developing and ODM process for over 10 products in the market. Worked as the lead designer for the first whole ODM project in the company - The new 2022 Gaming Headphones. Designed the 2021 "RAYCON DAY" special edition earbuds, all 4 colors sold out in one week.

-UI/UX & Package design:

Helped create the branding language for 2021&2022, redesigned packages and User manuals for over 15 products for better shopping & unboxing experience. Designed echo-friendly packages for new 2022 products that reduced over 30% cost per item. Designed human-centered UIs including the official website, icons and illustrations.

-Campaign and retail materials:

Help create visual materials for the online campaign, emails, and commercial shows including CES booth design and display design.

November 2020 - Present

Petmilia - New York, NY

UI/UX Designer

Currently working as the lead UI/UX designer for Petmilia website and IOS APP -- a worldwide social networking platform for pets' owners. Working with frontend & backend software engineers to build a pet-oriented space for various kinds of pets. A full-functioned website will lunch in early 2022.

May 2019 - August 2019

Bally Design - Pittsburgh, PA

Industrial Designer Intern

Participated in a couple of on-going projects involved in different fields. Focus on design research, hand sketching, digital sketching, preparing presentations and meetings for clients, model making, rendering, and visual communication design.

-MSA The Safety Company -- Helmet Design

Worked in a team, participating in the design process for their new V-Gard helmet. Focus on ideation, sketches, digital sketches, concepts development.

-Covestro -- Headlight Life Sustainability Slide Design

Designed slides explaining Covestro's new headlight design idea. Designed some art contents including illustrator drawing, digital sketches, and renderings for their slides show as well as the off-line interfaces.

-Akron Brass -- Fire Nozzle Design

Focus on appearance design for their fire nozzle. Offering 2D drawings for first-round-concept development.

-Dick's Sport Group -- Soccer Drill Set Design

Worked on ideation phase of DSC's new drill set design for soccer training. Responsible of concept sketch, researches and group presentation.

June 2017 - August 2017

Studio 715 Milan - Beijing, CN

Designer Intern

Participated in 3 projects: Lamp design for a company which has been implemented in prototype manufacturing; package design for Tracen Ceramic China Co. -- Chinese biggest ceramic knife manufacturer, And an interior design project.